

FIG. 1

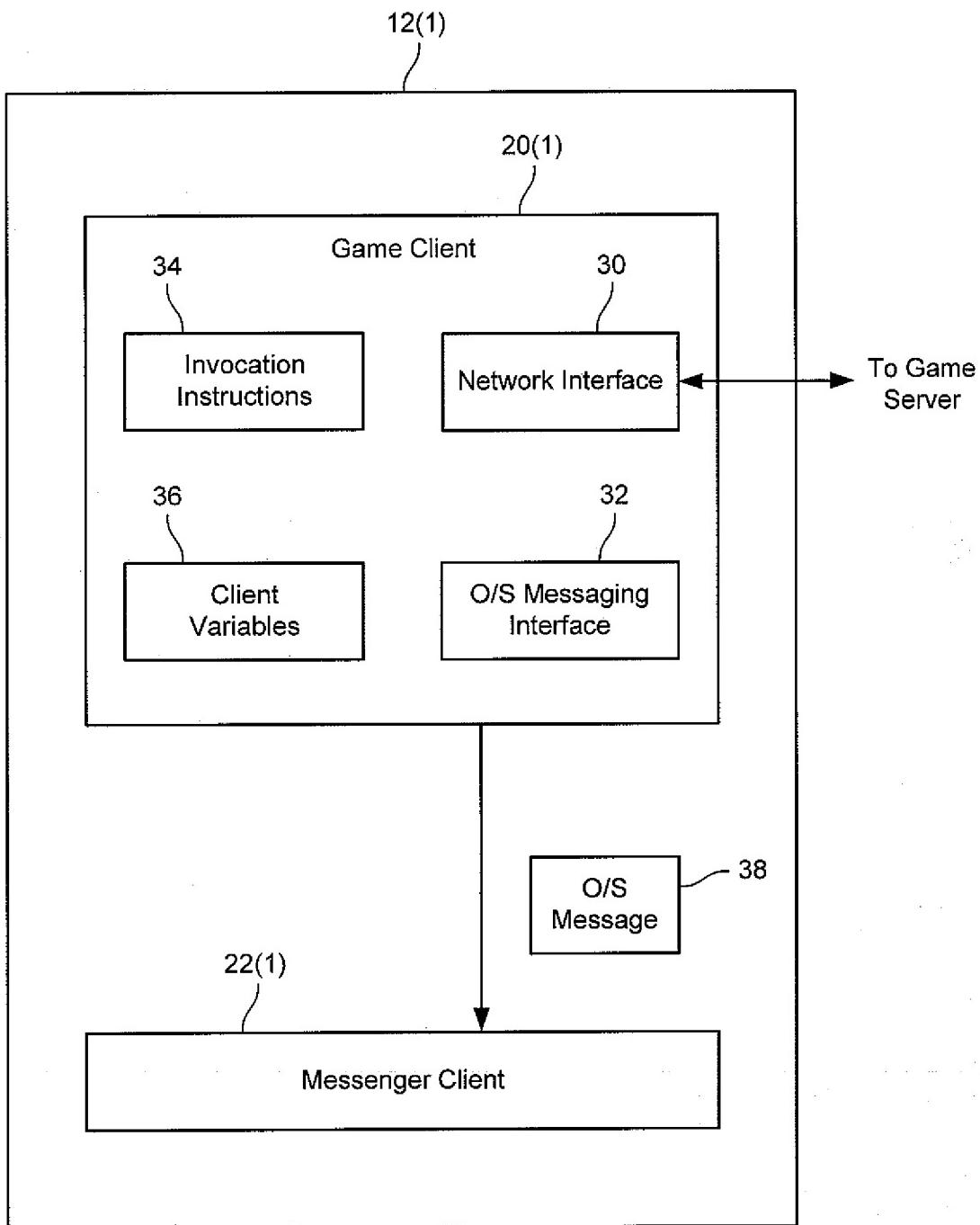


FIG. 2

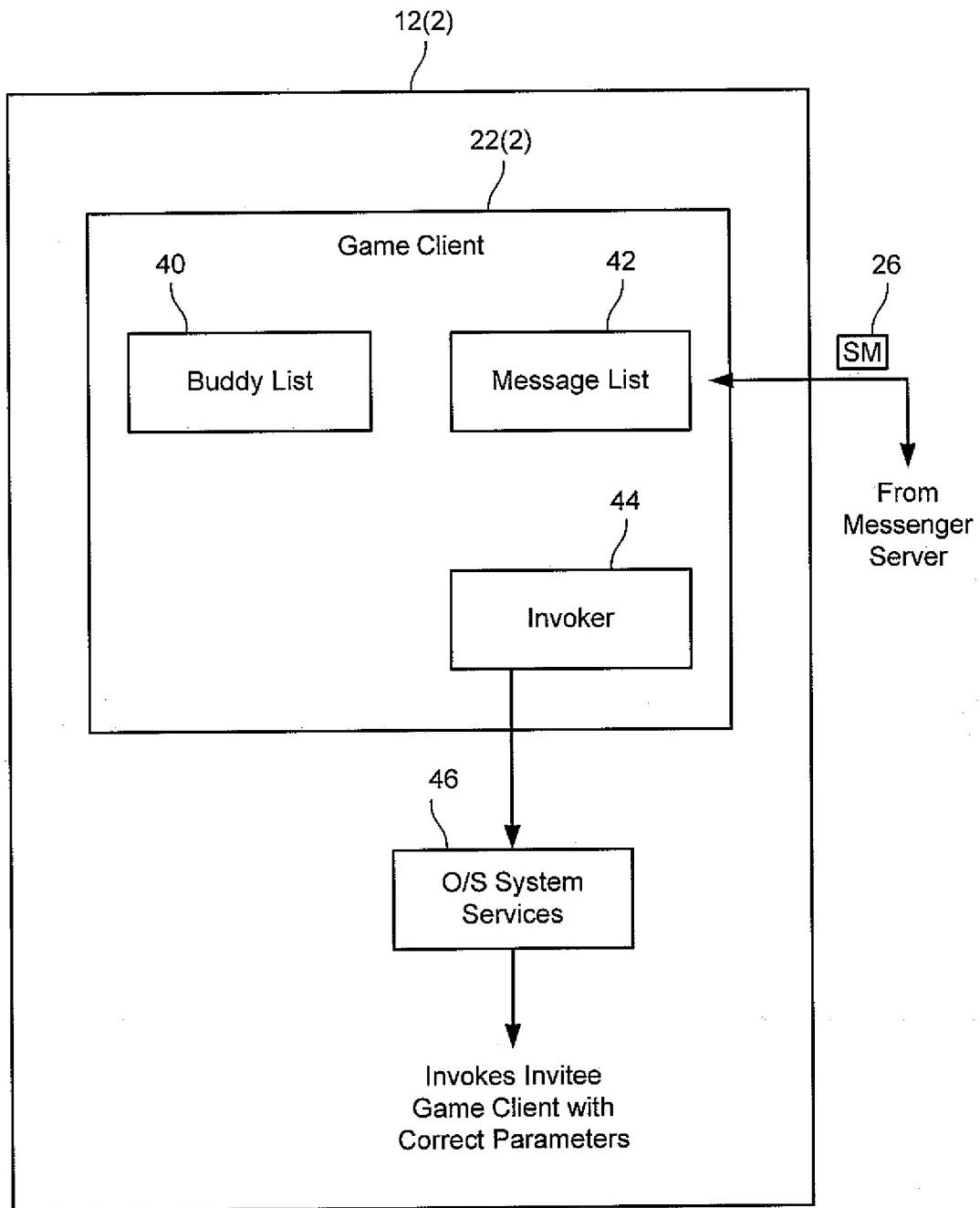


FIG. 3

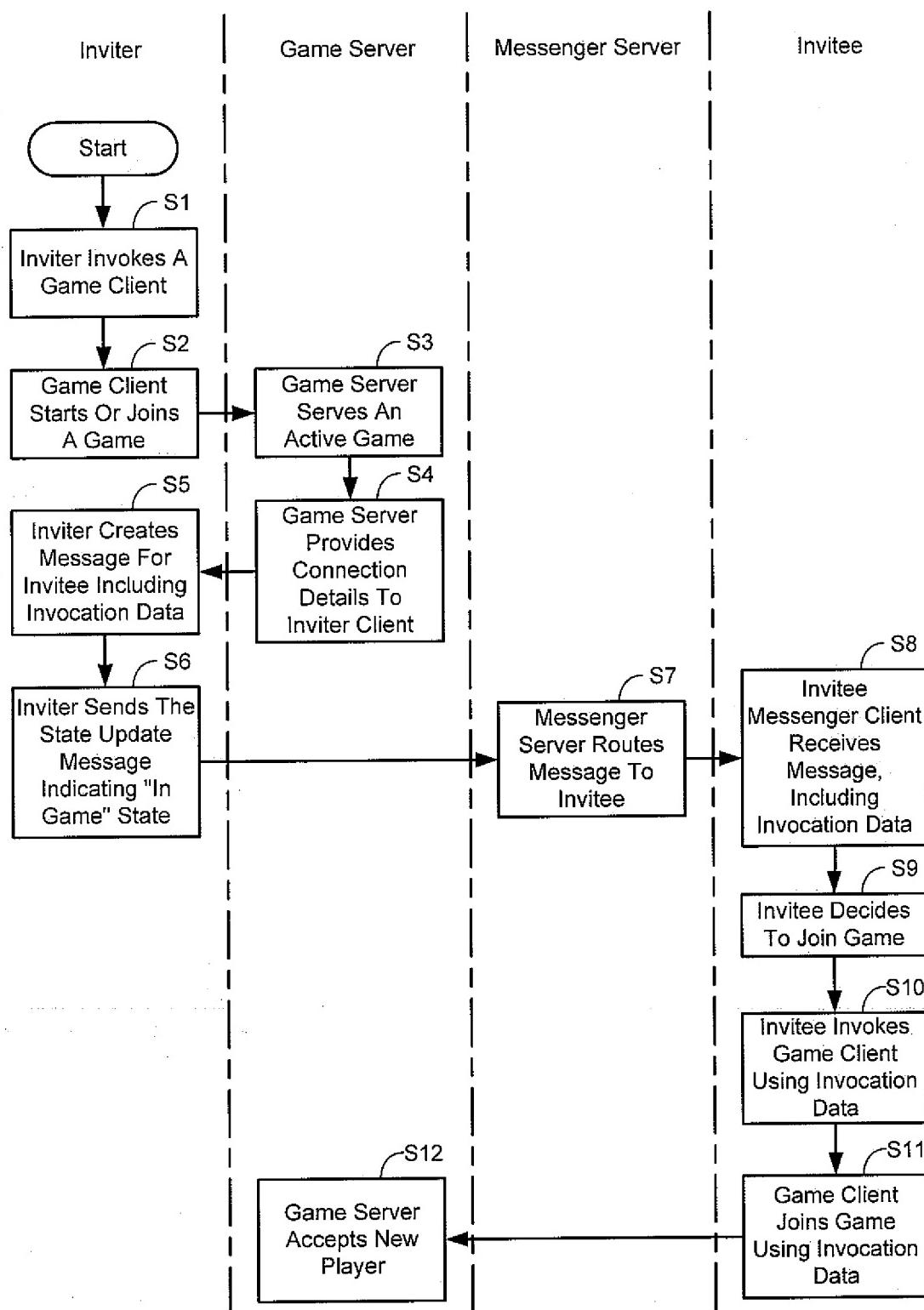


FIG. 4

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Invocation Message

Message Header
GameID = "ChaseandRace2000"
Game# = 176
CommandLine = "+Connect IP: 192.168.0.17:28001"
ServerDesc = "The Game Server"
RegistryEntry = ".../software/ChaseandRace/Location"
FallbackURL = ".../nogameinstalled.html"
Version = 1
State = 1
...

FIG. 5

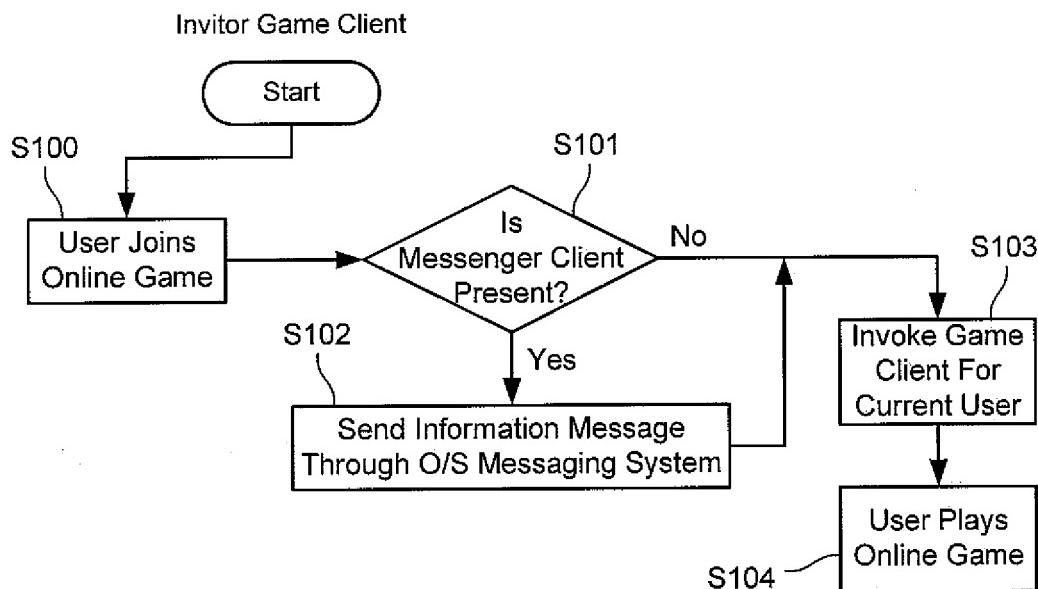


FIG. 6

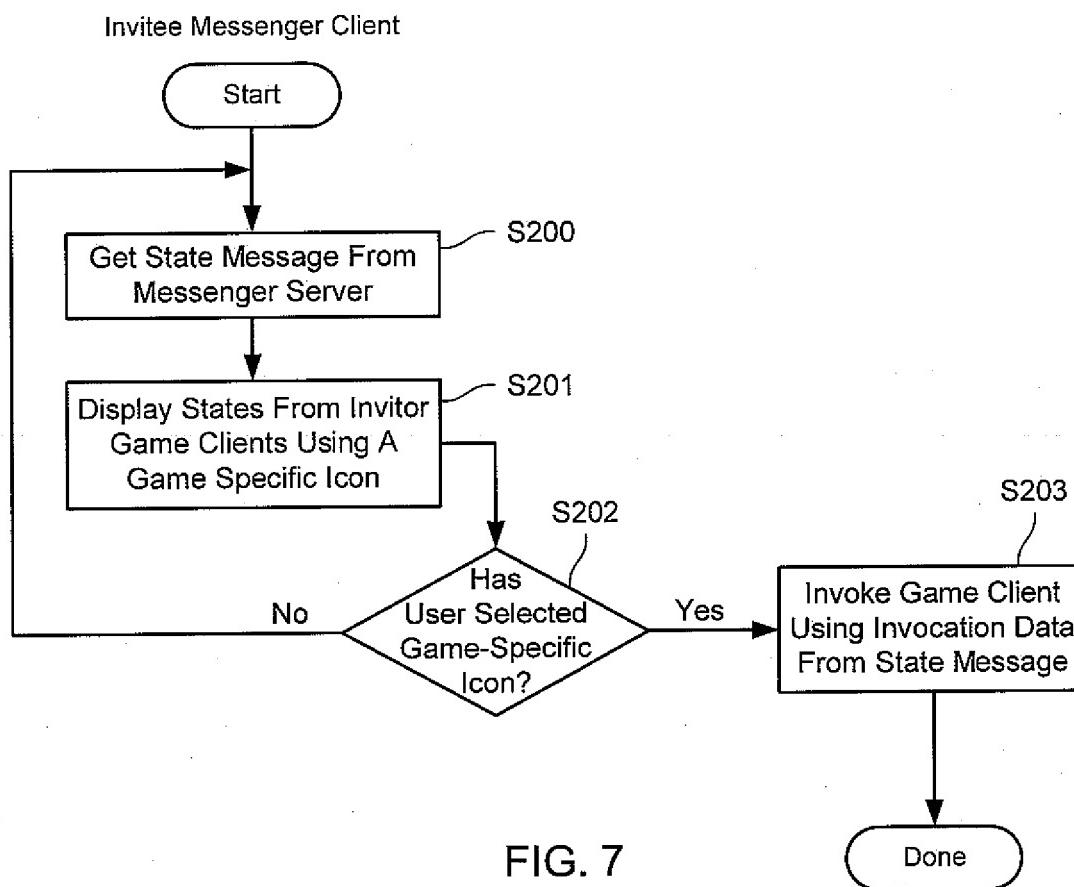


FIG. 7



FIG. 8



FIG. 9

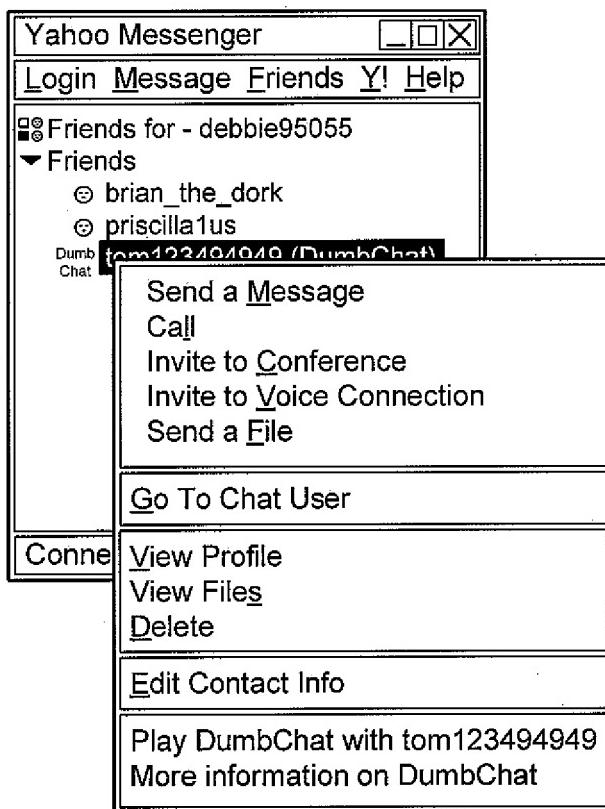


FIG. 10

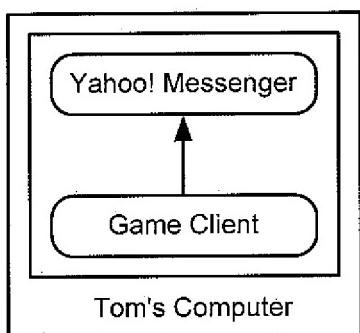


FIG. 11A

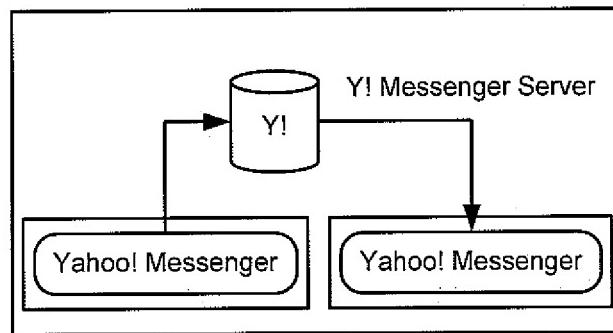


FIG. 11B

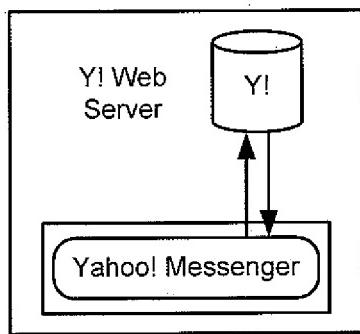


FIG. 11C

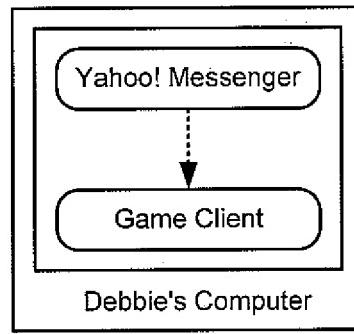


FIG. 11D

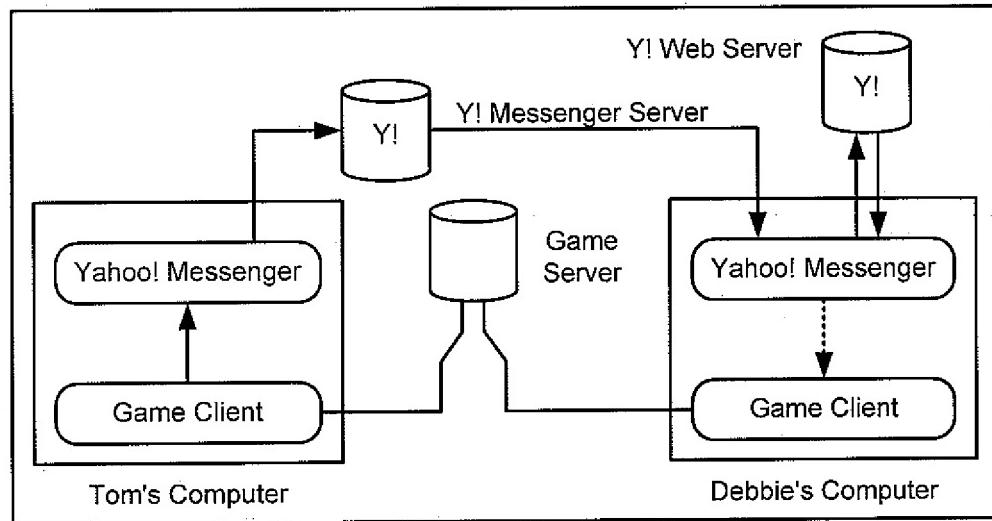


FIG. 11E

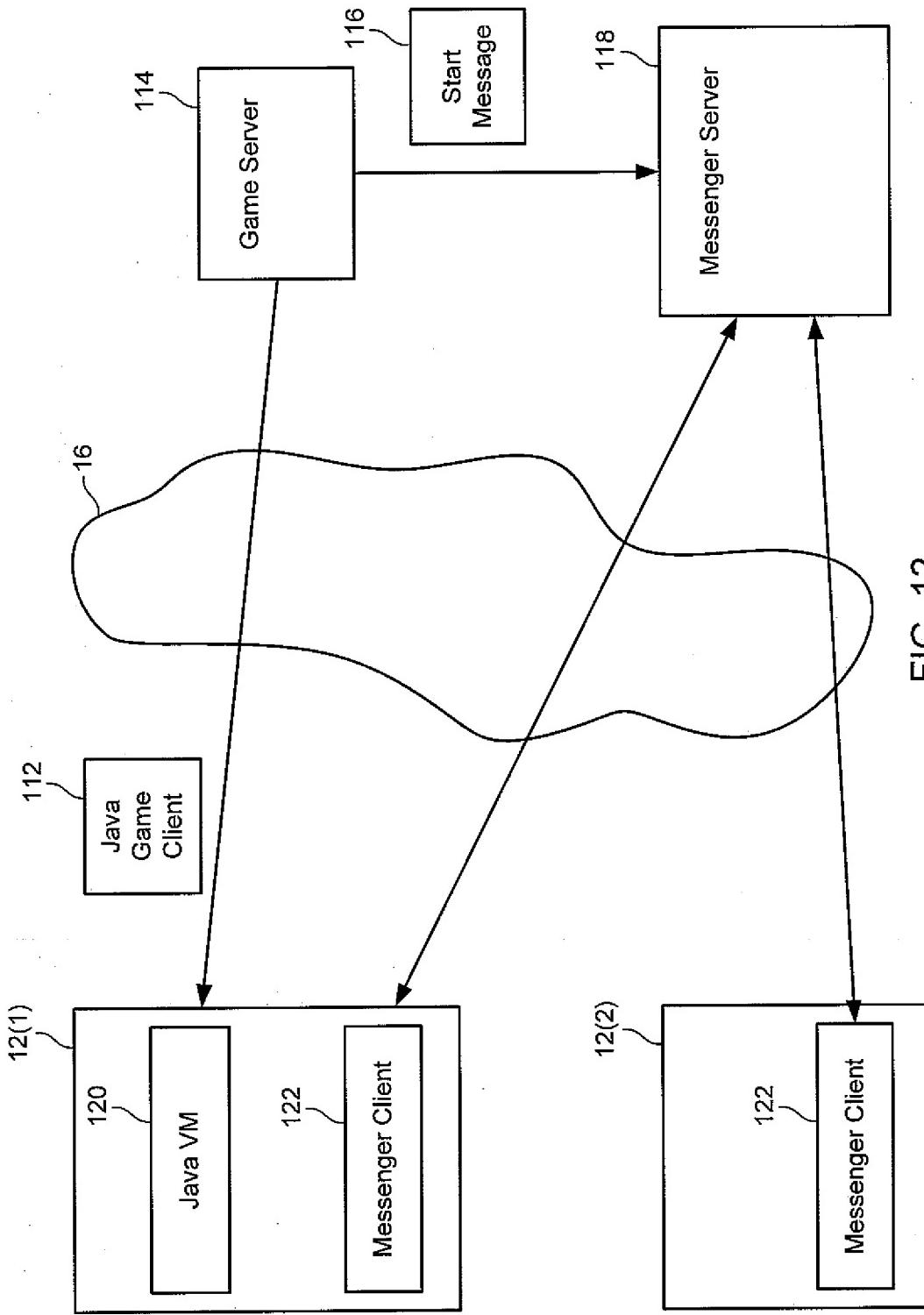


FIG. 12

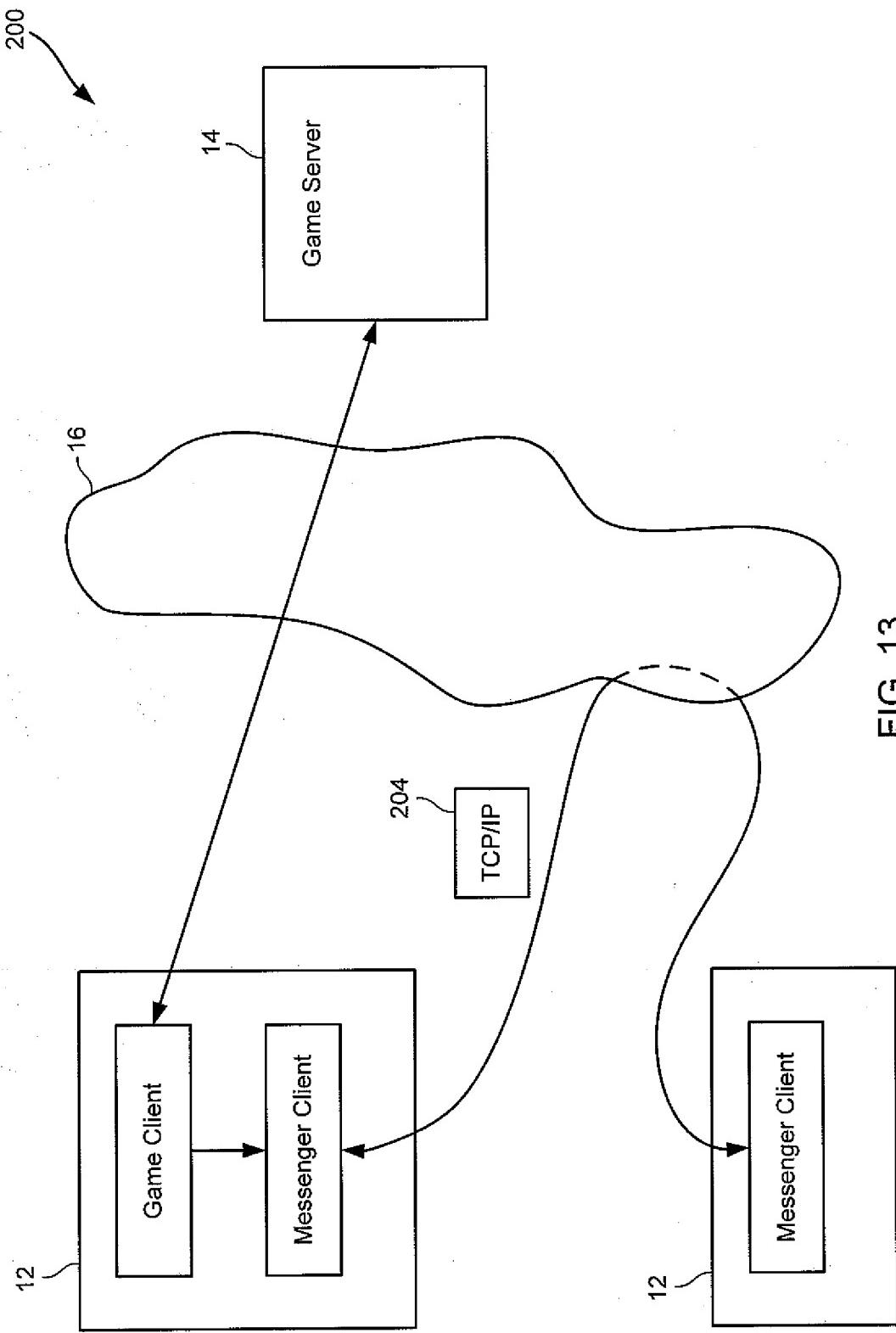


FIG. 13

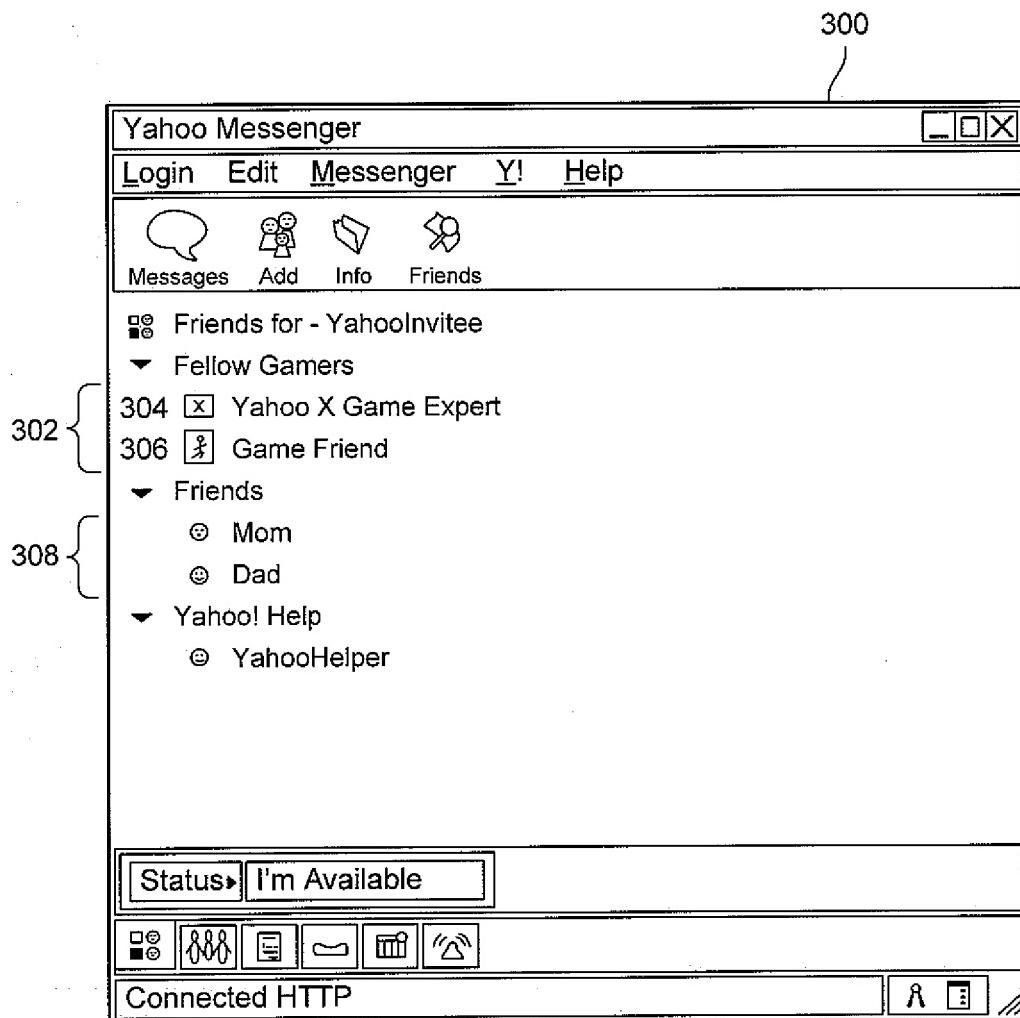


FIG. 14

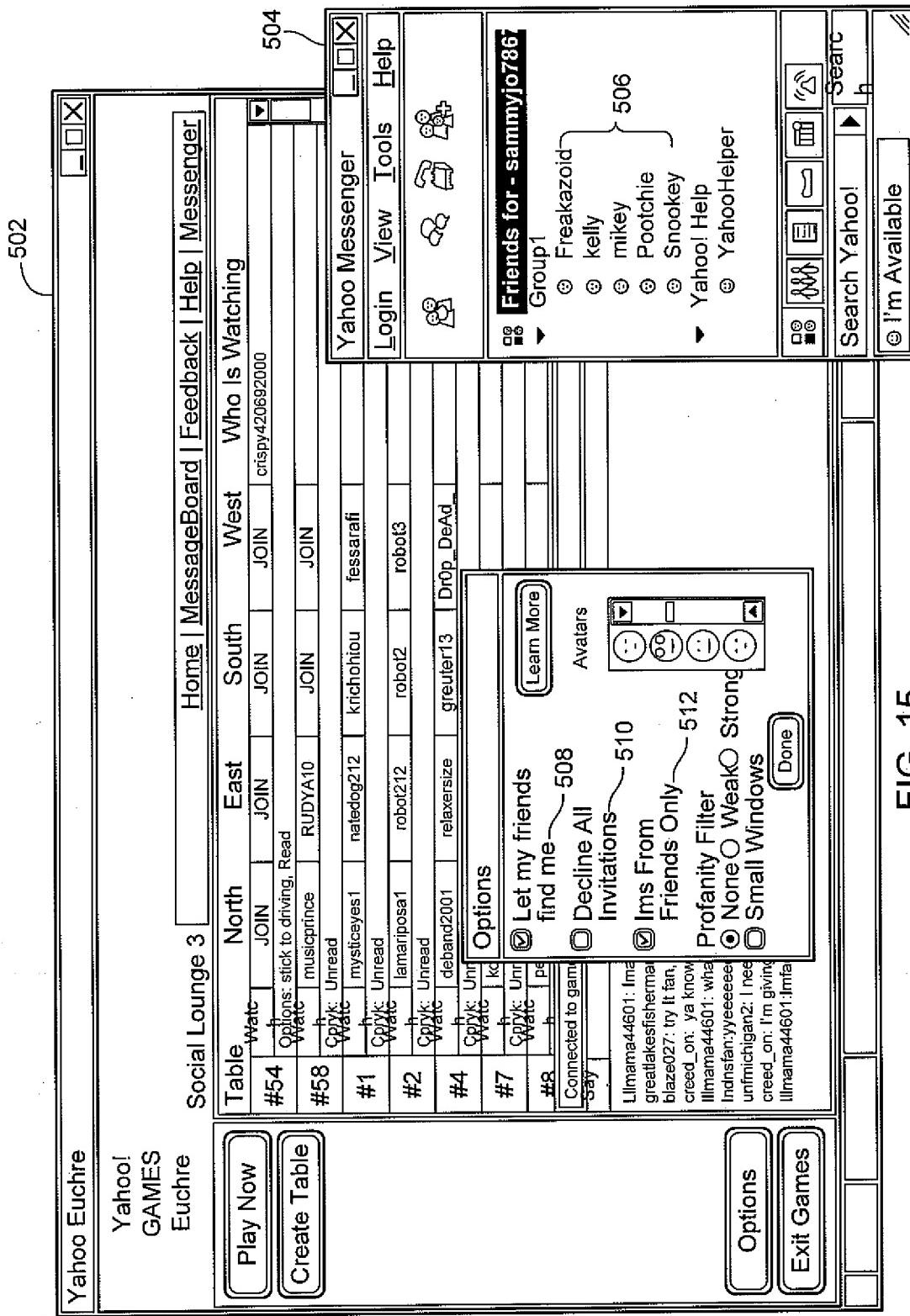


FIG. 15